

## FORM A

2024/2025 YEARTOTAL

24,681,098

ORGANIZATION CODE	ADJUSTMENT	SHERIFF 1002 - 202010	JAIL 1002 - 203010	DISTRICT ATTORNEY 1006 - 201160	PROBATION 1001 - 203050	JUVENILE HALL 1001 - 203040	COUNTY FIRE 2106 - 204010		
ORIGINAL BUDGETED AMOUNT		12,615,459	5,763,410	3,926,369	3,295,495	0	1,256,050	26,856,783.00	
GRANTS		265,219	-	42,000	93,500	-	-	400,719	
-POST		16,082	1 20,000	1 18,000	1 -	-	-	54,082	
-STANDARDS & TRAINING		-	- 5	-	-	13 -	-	0	
-SPECIAL MILK PROGRAM		-	-	-	-	16	-	0	
CHILD SUPPORT		-	-	-	-	-	-	0	
ASSET FORFEITURES		19	-	18,000	19	-	-	18,000	
CAPITAL LEASE REVENUE		-	-	-	-	-	-	0	
CONTRACTED SERVICES		868,480	2 -	6 -	10 -	-	17 36,700	905,180	
CORTESE-KNOX SEC 5600		-	-	-	-	-	-	0	
HOMICIDE REIMBURSEMENT		-	-	-	11 -	-	-	0	
OES/FEMA		-	-	-	-	-	-	0	
ONE TIME EXPENDITURES		69,646	3 -	7 -	-	14 -	-	69,646	
RETIREMENT COSTS-S.F.		-	-	-	-	-	-	0	
FIXED ASSET PURCHASES		4,900	9 -	9 48,750	9 -	9 -	9 478,000	531,650	
PERS/WC SAVINGS		88,296	4 53,798	8 12,741	12 22,526	15 19,047	18 -	196,408	
ADJUSTED BASE		11,302,836	5,689,612	3,786,878	3,179,469	(19,047)	741,350	24,681,098	2,175,685

- #1 - REIMBURSEMENT FOR POST
- #2 - LAW ENFORCEMENT SERVICES TO CITIES
- #3 - LEASE PURCHASE OF FIXED ASSETS - BUDGET AMOUNT FOR 12 MONTHS
- #4 - PERS & W/C ADJUSTMENTS - never changes
- #5 - REIMBURSEMENT FOR STANDARDS & TRAINING
- #6 - REFLECTS AMOUNT FROM COMMISSARY PER PC 4025 AND STATE OHO
- #7 - LEASE PURCHASE OF FIXED ASSETS - BUDGET AMOUNT FOR 12 MONTHS
- #8 - PERS & W/C ADJUSTMENTS-never changes
- #9 - FIXED ASSET PURCHASES
- #10 - CONTRACTED SERVICES TO PROSECUTE FOR WELFARE
- #11 - HOMICIDE AMOUNTS BUDGETED
- #12 - PERS & W/C ADJUSTMENTS-never changes
- #13 - STANDARDS & TRAINING BUDGETED AMOUNTS
- #14 - LEASE PURCHASE OF FIXED ASSETS - BUDGET AMOUNT FOR 12 MONTHS
- #15 - PERS & W/C ADJUSTMENTS-never changes
- #16 - GRANT - SPECIAL MILK PROGRAM
- #17 - CONTRACTED SERVICES FOR INSTITUTIONAL CARE
- #18 - PERS & W/C ADJUSTMENTS-never changes
- #19 - ASSET FORFEITURE REVENUE
- #20 - COMMUNICATION SERVICES - 911 TO CITIES