Notice of Public Hearing

The Siskiyou County Board of Supervisors will hold a public hearing on September 20, 2022 at 9:00a.m., or as soon thereafter as may be heard, in the Board of Supervisors Chambers, 311 Fourth Street, Yreka, CA, to consider adoption of the Adopted FY 22/23 budgets.

The public may attend by zoom/teleconference or in person. All interested persons are invited to be present and be heard thereon or present comments in writing to the Board of Supervisors, 311 Fourth Street, Room 201, Yreka, CA 96097 or to the following email: weendy@sisqvotes.org. All items presented to the Board of Supervisors during a public hearing, including but not limited to, letters, e-mail, petitions, photos, or maps, become a permanent part of the record and must be submitted to the Clerk of the Board. It is advised that the presenter bring 7 copies of anything presented to the Board and that the presenter create copies in advance for their own records.

All public records related to an open session item on the agenda, which are not exempt from disclosure pursuant to the California Public Records Act, that are distributed to a majority of the legislative body will be available for public inspection at 311 Fourth Street, Room 201, Yreka CA 96097 at the same time that the public records are distributed or made available to **a majority of** the members of the legislative body. All supporting documentation is available for public review in the office of the Clerk of the Board of Supervisors, located in the Siskiyou County Clerk's Office, 311 Fourth Street, Room 201, Yreka, CA 96097, during regular business hours, 9:00 a.m. – 12:00 p.m. and 1:00 p.m. - 4:00 p.m., Monday through Friday.

If you challenge the FY 22/23 budgets in court, you may be limited to raising only those issues you or someone else raised at the public hearing described in this notice, or in written correspondence delivered to the Board of Supervisors prior to or at the public hearing.

LAURA BYNUM, County Clerk

By: s:/ Wendy Winningham, Deputy